

## **Owl's Amazing Adventures**

**Session takes approx. 75 mins**

**Aim:** To give the children a sense of how rural Harrow was in the past, and how that's changed. To allow children to handle archaeological artefacts from different time periods and to draw basic conclusions about their development. To recognise basic features on aerial photos and maps.

### **Session breakdown**

**Whole class interactive story.** A story about a magical owl who flies out from Headstone in the olden days, hundreds of years ago. He discovers a green land, full of trees, and woods and little rivers, after which he falls into a long deep sleep. When he wakes up he ventures out again, only to find everything has changed! What has happened to Harrow and how will he find his way back? Session includes object handling Kodak cameras.

### **Whole class Creative Activity**

Children make simple maps (through a matching activity) of the main buildings in Owl's story.

### **Whole class tour**

Everyone takes their map and goes and looks at the buildings described in the story, accompanied by Owl of course!

### **Curriculum Links:**

- **History:** significant historical events, people and places in their own locality
- **Geography:** Geographical skills and fieldwork
- use aerial photographs and plan perspectives to recognise landmarks and basic human and physical features; devise a simple map.