

Farming at Headstone Manor

Session takes approx. 80 mins

Aim:

- To show children the historical importance of farming.
- To explore the history of a local site.

Session breakdown:

The session will be divided into three parts: **Talk Time, Creative Activity** and **Investigating**.

Talk Time:

Children will learn about life on a Tudor farm, with specific reference to Headstone Manor.

Creative Activity/Game:

Try out willow weaving and twisting wool.
Make paper crows.

Investigating:

Children will look for clues that Headstone Manor once had a farm.
(There is a booklet they can complete, or take home, depending on time.)
End with a game - will the farmer catch those pesky crows before they eat all the seeds?

Curriculum Links:

- History: a local history study & historical questioning skills
- Geography: land use and settlement
- Science: properties of materials
- Science KS1: identify and name a variety of common animals & describe seasonal changes