

Owl's Amazing Adventures

Session takes approx. 80 mins

Aims:

- To give the children a sense of how rural Harrow was in the past, and how that's changed.
- To allow children to handle historical artefacts from different time periods and to draw basic conclusions about their development.
- To recognise and follow basic features on aerial photos and maps.

Session breakdown:

The session will be divided into three parts: **Storytime**, **Creative Activity** and **Tour around Site**.

Storytime and Object Handling:

Whole class interactive story. A story about a magical owl who flies out from Headstone in the olden days, hundreds of years ago. He discovers a green land, full of trees, woods, and little rivers, after which he falls into a long deep sleep. When he wakes up, he ventures out again, only to find everything has changed! What has happened to Harrow and how will he find his way back?

Session includes object handling Kodak cameras.

Creative Activity:

Children make simple maps (through a matching activity) of the main buildings on our site.

Site Tour:

Everyone uses their map to navigate round the site. Are your maps correct?

Curriculum Links:

- History: significant historical events, people, and places in their own locality
- Geography: Geographical skills and fieldwork
- Use aerial photographs and plan perspectives to recognise landmarks and basic human and physical features; devise a simple map.